PySPH: Smoothed Particles Hydrodynamics in Python

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Outline

1. **Introduction**

2. **PySPH Architecture**

3. **Summary**

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2. **PySPH Architecture**

3. **Summary**

Smoothed Particle Hydrodynamics
SPH

- Mesh-free Lagrangian particle method
- Started with applications to astrophysics
- Fluid mechanics, free surface flows, fracture, porous media, explosions
- Games and videos animations
- Major advantage lies in simulation of complex problems with moving geometries

SPH Basics

Interpolating Integrals

$$f(\mathbf{r}) = \int f(\mathbf{r}')\delta(\mathbf{r} - \mathbf{r}')d\mathbf{r}'$$

Kernel Approximation

$$f(\mathbf{r}) \approx \int f(\mathbf{r}')w(\mathbf{r} - \mathbf{r}', h)d\mathbf{r}'$$
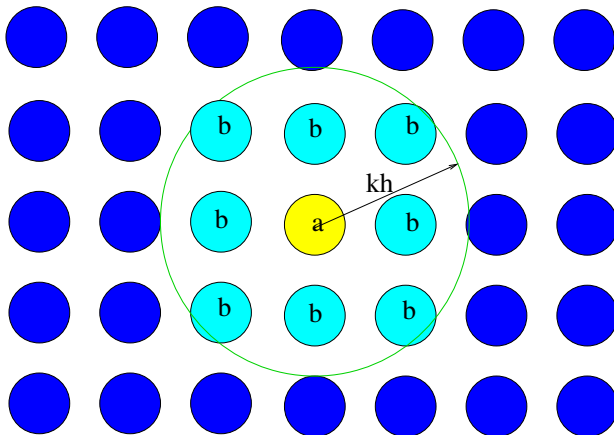
Particle Approximation

$$\langle f(\mathbf{r}_i) \rangle = \sum_j f(\mathbf{r}_j)\frac{m_j}{\rho_j}w(\mathbf{r}_i - \mathbf{r}_j, h_j)$$

SPH Basics

- Smoothed particles diffused in space by kernel function
- Material properties are weighted sum of particle properties
- Particle properties updated using Lagrangian form of governing equations
- Derivatives transferred to the kernel function
- PDE $\rightarrow$ ODE

SPH Basics

SPH Approximation

PySPH

- Parallel extensible SPH framework written in Python/Cython
- http://code.google.com/p/pysph
- Open source (BSD licensed)

Why PySPH?

- Many SPH codes exist, including few open source
- Most in Fortran/C/C++
  – Learning and extension difficult, slow development, memory management complicated
- Needed tool for experimentation in SPH methods, trying out new methods and ideas quickly
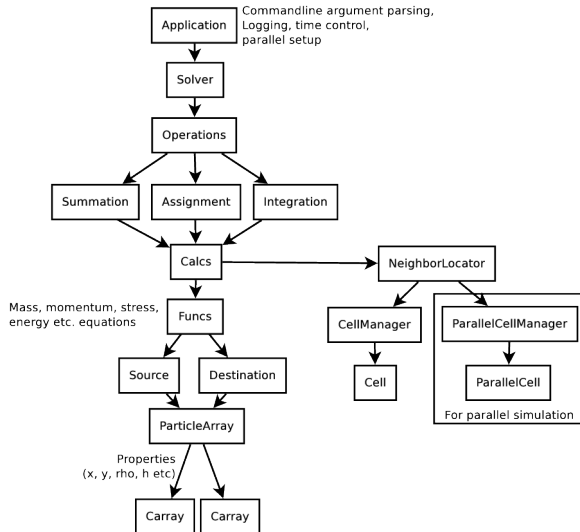- Choice of Python as programming language for PySPH

Why Python?

Python

- easier and faster to learn and code
- easier for new comtributors to start contributing
- self-documenting (doc-strings)
- builtin high level data structures
- lots of available scientific/other libraries
- performance critical sections written in Cython (compiles python-like code to C extension)

Outline

PySPH Architecture Overview

Particle Storage

- Particle properties (mass, x, y etc) stored in carrays (resizable typed c arrays like numpy 1d arrays)
- Different arrays stored in a ParticleArray (Python allows adding/removing arrays as named attributes)
- Different ParticleArrays for different entities
- All SPH operations on ParticleArrays

```
pa =
pysph.base.get_particle_array(name='fluid',
type=pysph.base.Fluid, x=x, m=m, ...)
```

Solver

Solver is has all the operations to be performed in a simulation.
Steps for creating a new solver are:

- Define relevant operations (subclasses of
  SPHFunctionParticle) in the *sph* module (e.g. Hooke's
  law in case of solid mechanics problems)

- Add relevant operations to instance of the *Solver* class (or
  a subclass to make the solver reusable) in appropriate
  order (e.g. add Hooke's law before the stress-momentum
  equation)

- Add relevant properties to the particles (e.g. stress σ_{ij})
  while creating the particles for the an problem to solve

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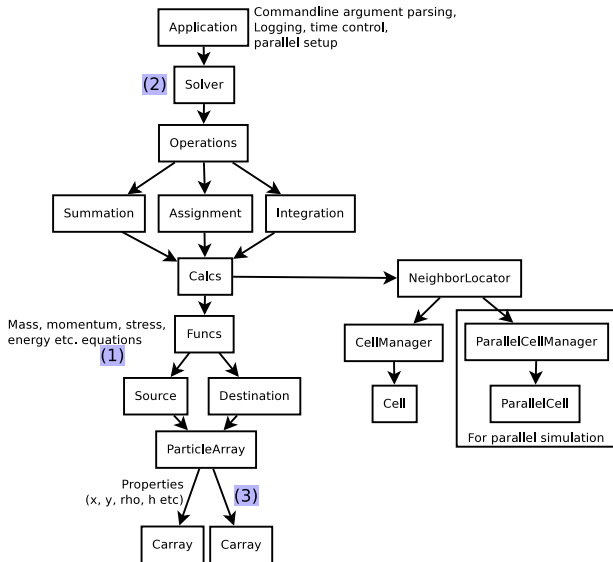Steps for creating a new solver are:

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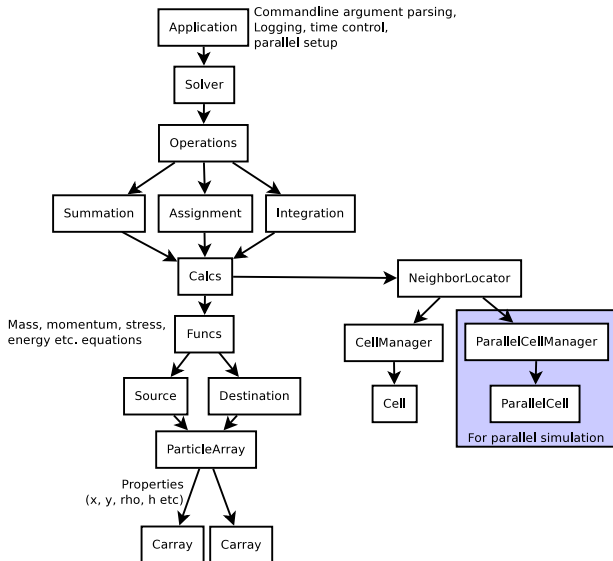
Extension

Parallelization

- Parallelization done using mpi4py bindings
- User requires no knowledge of parallelization
- Automatic load balancing among different processes
- *Application* class implements various switches to handle runs for parallel/serial cases
- command-line option parsing, load distribution, dumping output files
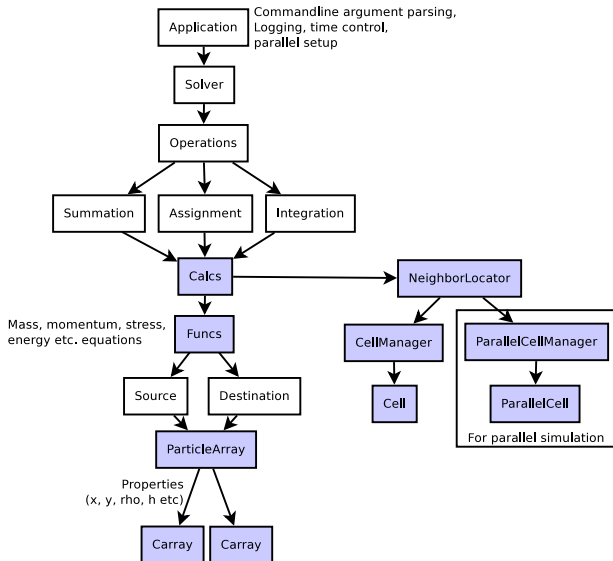
RunSnakeRun

Outline

Cython

- Statically typed C-like code in python-like language
- Compiled to fast native-code
- Mix-n-match C and Python data types
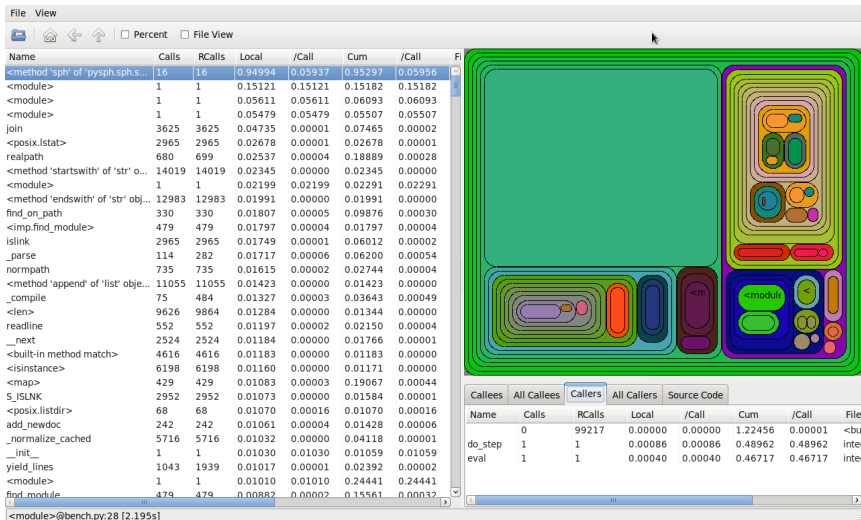- Performance critical code written in Cython

RunSnakeRun

Profiling

- Premature optimization root of all evil
- Never optimize w/o knowing what to optimize
- Works with cython if compiled using profile=True directive
- Visualize profiling data using runsnakerun/KCacheGrind
- Valgrind/SystemTap(DTrace) for tracing python/cython functions
- benchmark critical code sections to keep track of progress

RunSnakeRun

Testing

- Verify correct functioning, refactoring, regressions
- Python unittest module for writing tests
- Nose test collector and runner
- Ned Batchelder's coverage: custom monkey patch for cython function coverage

Coverage report: 45%

Module	statements	missing	excluded	coverage
/mnt/data/CourseWare/ddp/pysph/pyx_coverage	92	69	0	25%
main	20	2	0	90%
test	13	1	0	92%
test2	7	1	0	86%
Total	**132**	**73**	**0**	**45%**

coverage.py v3.5a1

Coverage for **main** : 90%

20 statements | 18 run | 2 missing | 0 excluded

```
1   import test
2   import test2
3
4   def uncovered():
5       print 'yo'
6       a = 1+2
7
8
9   def covered1():
10
11      a = test.A()
12      a.func_b()
13      a.func_c()
14
15  def covered2():
16      test.func_f()
17      test.func_e()
18
19  def covered3():
20      test2.main()
21
22  def main():
23      covered1()
24      covered2()
25      covered3()
26
27  if __name__ == '__main__':
28      main()
29
```

« index   coverage.py v3.5a1

Coverage for **test** : 92%

13 statements | 12 run | 1 missing | 0 excluded

```
1   #cython:profile=True
2   cdef class A:
3       cdef public int a
4       cdef public int s
5       def __cinit__(self):
6           print 'A.__cinit__'
7
8       cdef str func_a(self, int a=1):
9           print 'A.func_a'
10          self.a += a
11          return self.s
12
13      cpdef str func_b(self, int a=2):
14          print 'A.func_b'
15          self.a += a
16          return self.s
17
18      def func_c(self, a=3):
19          print 'A.func_c'
20          self.a += a
21          return self.s, self.a
22
23      cdef uncovered_a(self):
24          print 'A.uncovered_a'
25
26  cdef class B(object):
27      cdef public int a
28      cdef public str s
29      def __cinit__(self):
30          print 'B.__cinit__'
31
32      cdef str func_a(self, int a=1):
33          print 'B.func_a'
```

Python for scientific computing

- Fast prototyping, interactive interpreter
- Simplicity, less code, easier contribution
- Many scientific libraries available
- Full-fledged programming language, no restrictions on future ideas
- Great plotting and visualization packages available

Thank You !!!